COMPUTING OVERVIEW

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1	Just Paint and Write Part 1 All About Me	Ways to Present Information	Writing a Program Part 1	Multi-media fact file	Infographics	The Internet and World Wide Web
Autumn 2	Simple Algorithms and Programs Part 1	Create a topic-based eBook	Organising, creating and presenting	Scratch Programming from Algorithm to Code Pt1	Create and using spreadsheets as models to solve problems	Game Design
Spring 1	Gathering Data and Creating Charts	Sequencing Simple Algorithms and Programs	QR Codes	What is Computer Technology	Programming with Scratch	Understanding Big Data
Spring 2	Create Simple Programs Part 2	Art of Animation	Writing a Program Part 2	On the Move with Programing Part 2	On the Move with Programing P2	Analyse and Interpret Data using Spreadsheets
Summer 1	Collect Photographs and Paint Pictures	Collecting, Organising and Presenting Data	Creating a branching Database and Interrogating Simple Data bases	Creating and Interrogating Simple Databases	Computers for Communication and Collaboration	Artificial Intelligence and Machine Learning
Summer 2	Extra E-Safety Lessons	Extra E-Safety Lessons	Extra E-Safety Lessons	Extra E-Safety Lessons	Extra E-Safety Lessons	Extra E-Safety Lessons